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Instance Selection for In-context Learning

Kun-Peng Ning

Motivation

What Makes Good In-Context Examples for GPT-3?

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Motivation

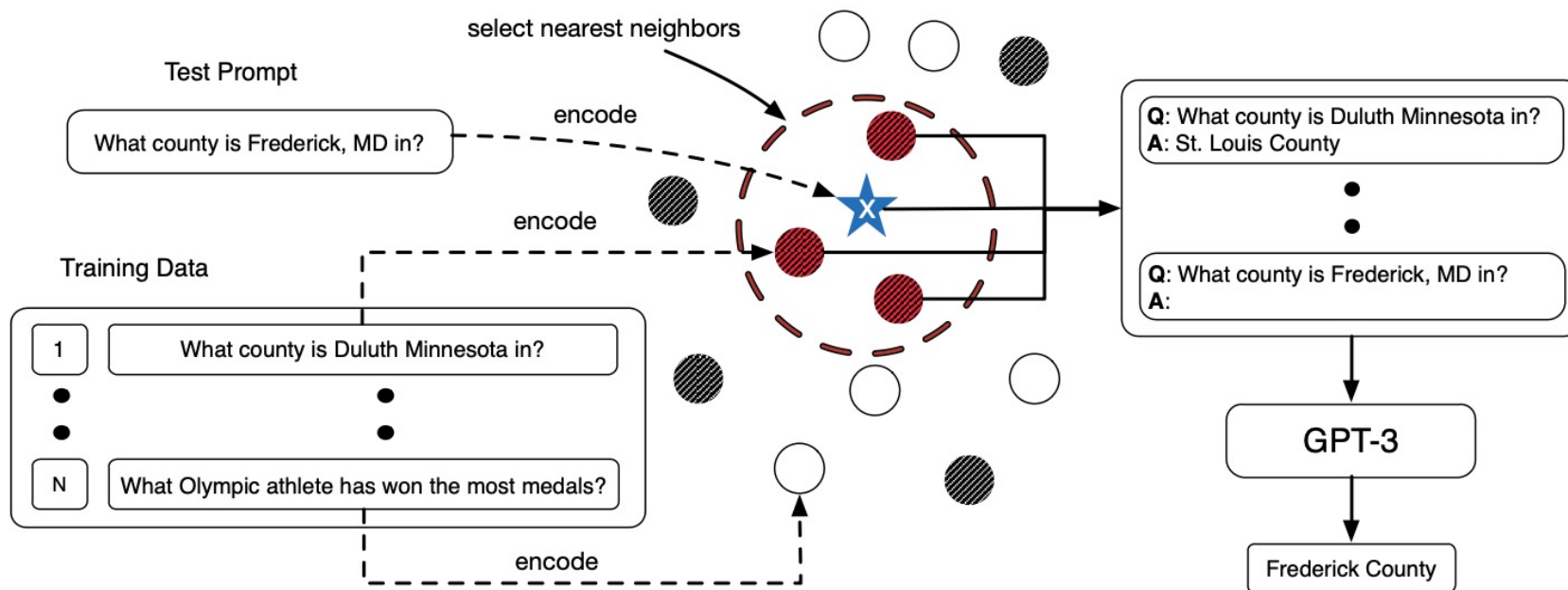


Figure 2: In-context example selection for GPT-3. White dots: unused training samples; grey dots: randomly sampled training samples; red dots: training samples selected by the k -nearest neighbors algorithm in the embedding space of a sentence encoder.

RAG (Retrieval-Augmented Generation)

KATE: Large labeled set -> Small labeled set -> Prompt

Motivation

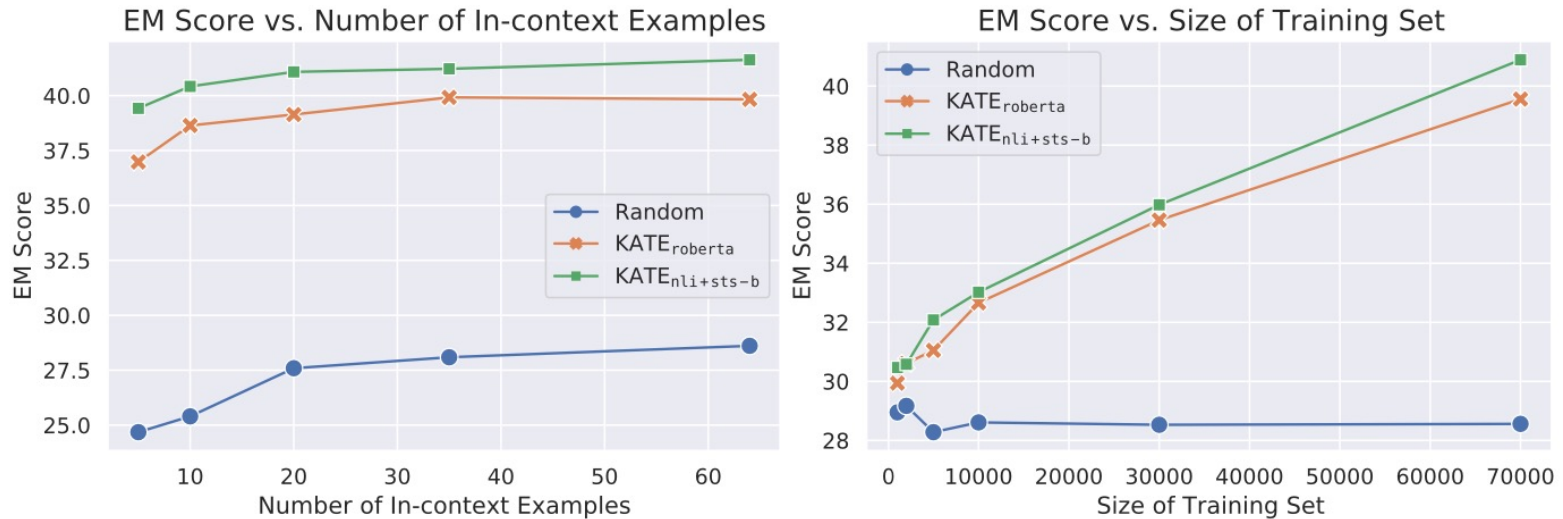


Figure 3: Left: Ablation study on the effect of number of in-context examples for GPT-3 for different selection methods. Right: Ablation study on the effect of the size of training set for retrieval on KATE. Two representative sentence encoders are used in the ablation study.

- Carefully designed instance selection is effective.
- The larger the candidate(knowledge) set, the better the performance.
- Supervised scenario.

SELECTIVE ANNOTATION MAKES LANGUAGE MODELS BETTER FEW-SHOT LEARNERS

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Vote-k

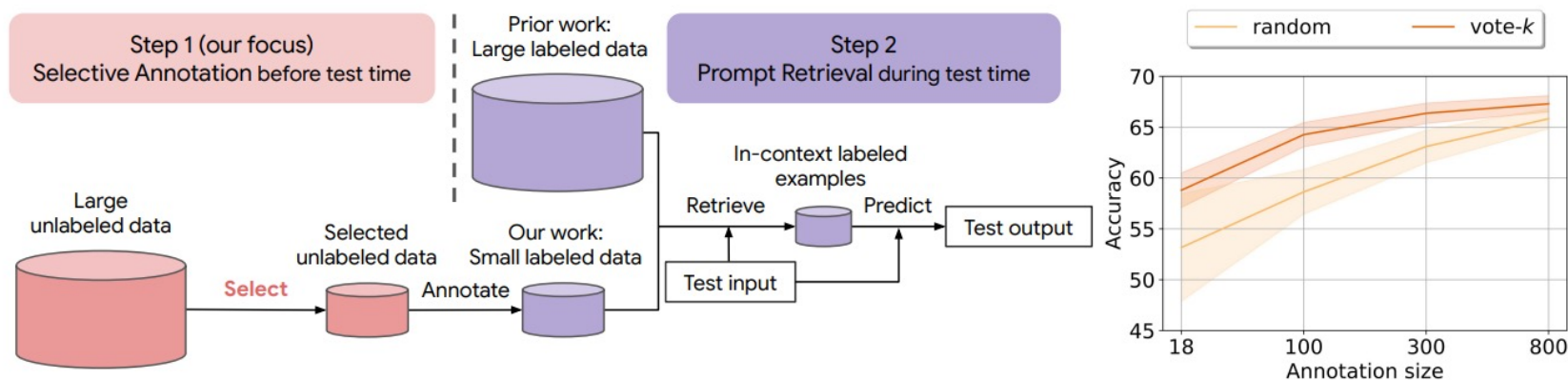
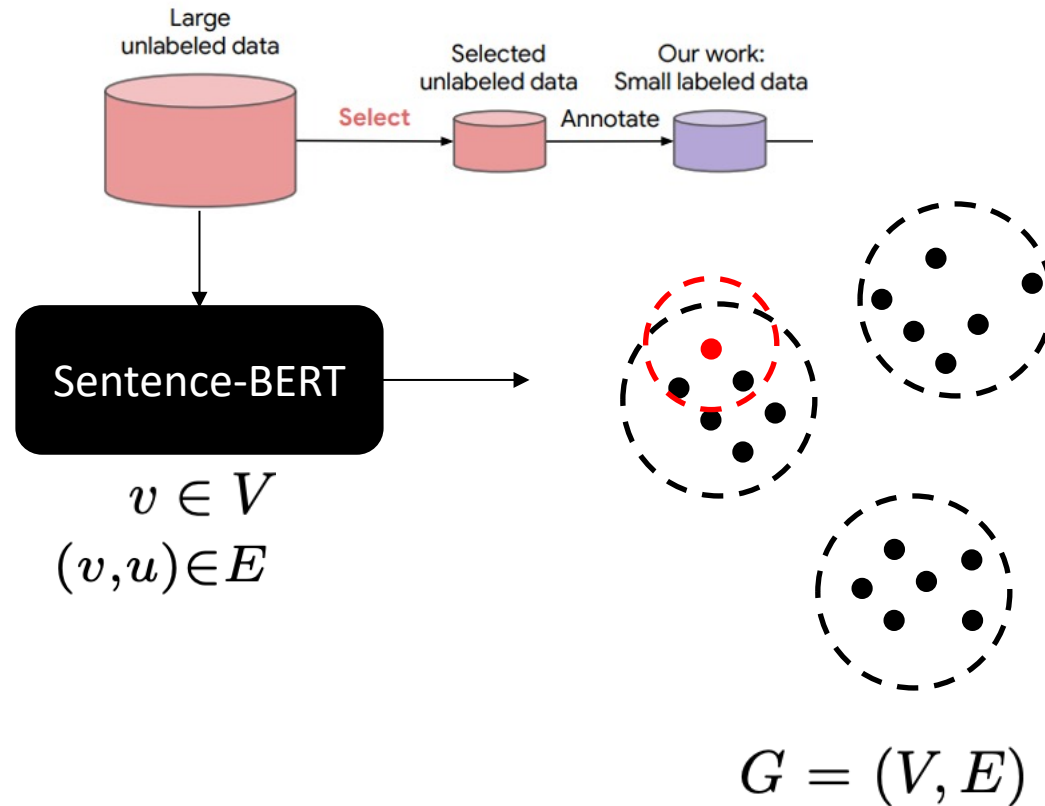


Figure 1: **Left:** Our two-step framework for in-context learning. Instead of assuming access to large labeled data, we first select a small number of (diverse and representative) unlabeled examples to annotate before test time. At test time, we retrieve in-context examples from the small annotated pool. **Right:** In-context learning performance over varying annotation budgets averaged over three representative tasks (HellaSwag commonsense reasoning, MRPC paraphrase detection, and MWOZ dialogue state tracking). Here we experiment with GPT-J and Codex-davinci-002. Two selective annotation methods are presented: *random selection* and our *vote-k* method. We observe that an appropriate selective annotation method largely improves the in-context learning performance with smaller variance over random selection under varying annotation budgets.

- Unsupervised scenario.
- Two-step framework.
- Vote-k selective annotation yields similar performance to state-of-the-art supervised finetuning with 10-100× less annotation cost.

Vote-k

- Combine **diversity** and representativeness



$$\text{score}(u) = \sum_{v \in \{v | (v, u) \in E, v \in \mathcal{U}\}} s(v), \quad \text{where } s(v) = \rho^{-|\{\ell \in \mathcal{L} | (v, \ell) \in E\}|}, \quad \rho > 1$$

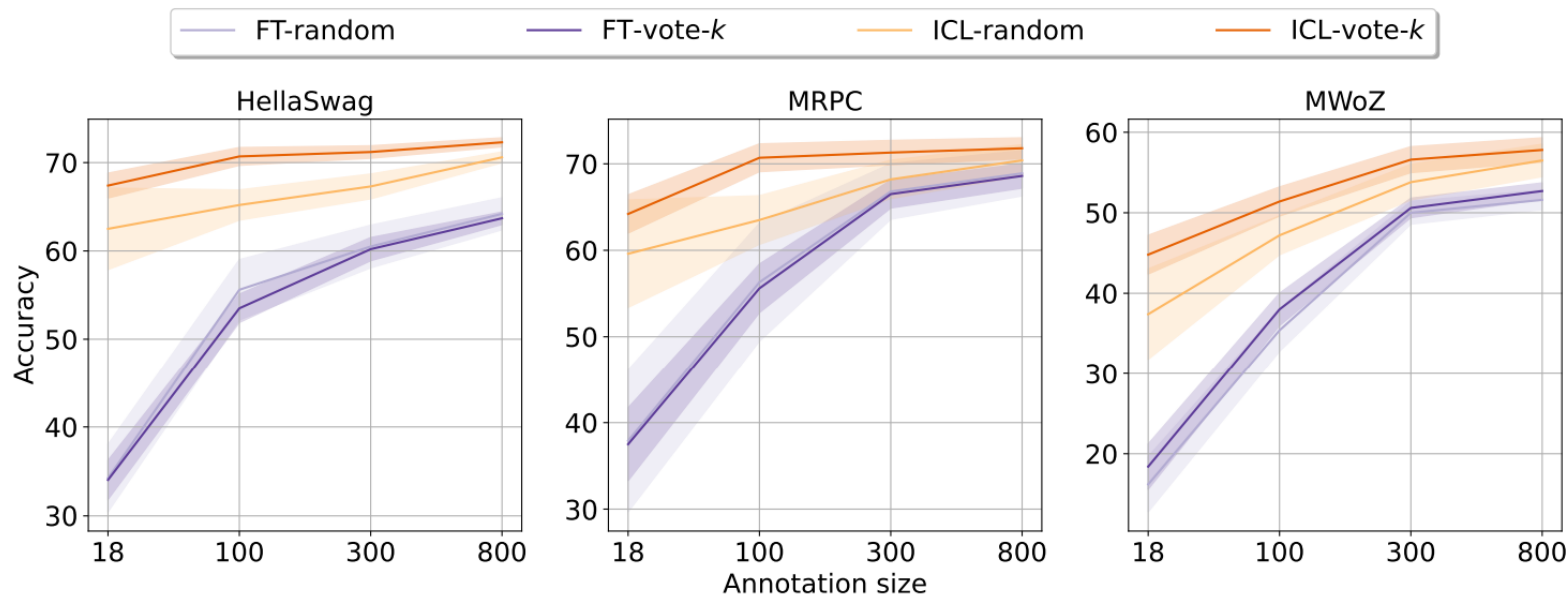
Vote-k

Algorithm 1 Voke-k Selective Annotation

```
1: Input:  $\mathcal{X} = \{x_i\}_{i=1}^N$ : a set of unlabeled samples;  $M$ : the number of samples to be selected; LM: inference language model.
2: Initialization:  $\mathcal{L} = \emptyset, \mathcal{U} = \mathcal{X}$ .  $G = (V, E)$ , where  $V = \mathcal{X}$  and  $(u, v) \in E$  if  $v$  is one of  $u$ 's  $k$  nearest vertices in terms of the cosine similarity between the embeddings.
3: while  $|\mathcal{L}| < M/10$  do
4:    $u^* = \arg \max_{u \in \mathcal{U}} \sum_{v \in \{v | (v, u) \in E, v \in \mathcal{U}\}} s(v)$ , where  $s(v) = \rho^{-|\{\ell \in \mathcal{L} | (v, \ell) \in E\}|}$ ,  $\rho > 1$ 
5:    $\mathcal{L} = \mathcal{L} \cup \{u^*\}$ 
6:    $\mathcal{U} = \mathcal{U} \setminus \{u^*\}$ 
7: end while
8: for  $u$  in  $\mathcal{U}$  do
9:    $\text{score}(u) = \frac{1}{q} \sum_t \log p(q_t | \mathbf{q}_{<t}, \mathbf{z}; \Theta)$ , where  $p$  is LM prediction function and  $\Theta$  is LM parameters
10: end for
11: for  $j = 1, \dots, 9$  do
12:    $\mathcal{U}_j = \text{indices}[(j-1)|\mathcal{U}|/10 : j|\mathcal{U}|/10]$ 
13:   for  $i = 1, \dots, |\mathcal{U}_j|$  do
14:      $u^* = \arg \max_{u \in \mathcal{U}_j} \sum_{v \in \{v | (v, u) \in E, v \in \mathcal{U}_j\}} s(v)$ , where  $s(v) = \rho^{-|\{\ell \in \mathcal{L} | (v, \ell) \in E\}|}$ ,  $\rho > 1$ 
15:      $\mathcal{L} = \mathcal{L} \cup \{u^*\}$ 
16:      $\mathcal{U}_j = \mathcal{U}_j \setminus \{u^*\}$ 
17:   end for
18: end for
19: Return:  $\mathcal{L}$ : selected samples.
```

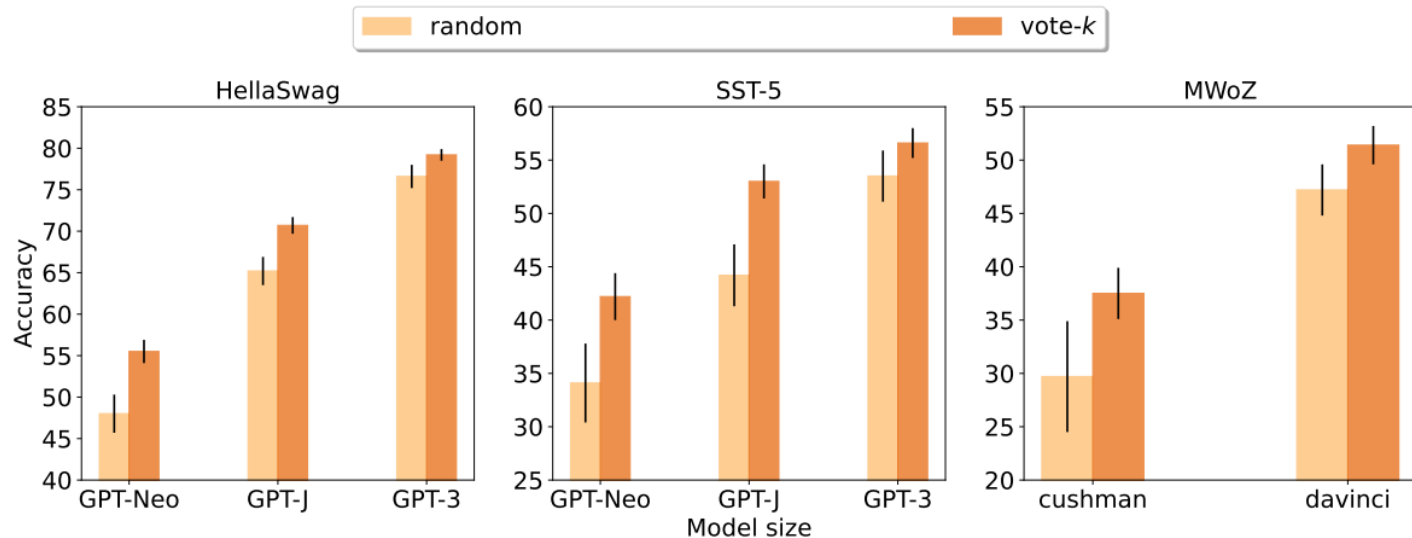
Vote-k

Method		Classification					Multi-Choice	Dialogue	Generation		
$ \mathcal{L} $	Selection	MRPC	SST-5	MNLI	DBpedia	RTE	HSwag	MWoZ	GeoQ	NQ	XSum
100	Random	63.5	44.2	37.4	89.8	51.5	65.2	47.2	78.6	30.8	15.3
100	Vote- k	70.7	53.0	47.3	93.4	55.5	70.7	51.4	82.8	33.6	17.2
100	Δ Absolute gain	+7.2	+8.8	+9.9	+3.6	+4.0	+5.5	+4.2	+4.2	+2.8	+1.9
18	Random	59.6	39.8	36.7	77.6	50.4	62.5	33.6	62.4	29.8	13.6
18	Vote- k	64.2	47.6	41.0	87.1	54.3	67.4	42.8	72.5	32.3	15.2
18	Δ Absolute gain	+4.8	+7.8	+4.3	+9.5	+3.9	+4.9	+8.8	+9.9	+2.5	+1.6



Vote-k

4.2 LANGUAGE MODELS WITH VARIOUS SIZES



4.5 ALTERNATIVE SELECTIVE ANNOTATION METHODS

	Random	MFL	Diversity	Least-confidence	Fast vote- <i>k</i>	Vote- <i>k</i>
HellaSwag	65.2	66.5	68.2	68.4	69.5	70.7
SST-5	44.2	45.6	48.5	46.2	51.9	53.0
MWoZ	47.2	48.3	49.2	49.4	50.2	51.4

Active Learning Principles for In-Context Learning with Large Language Models

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Active Learning Principles for ICL

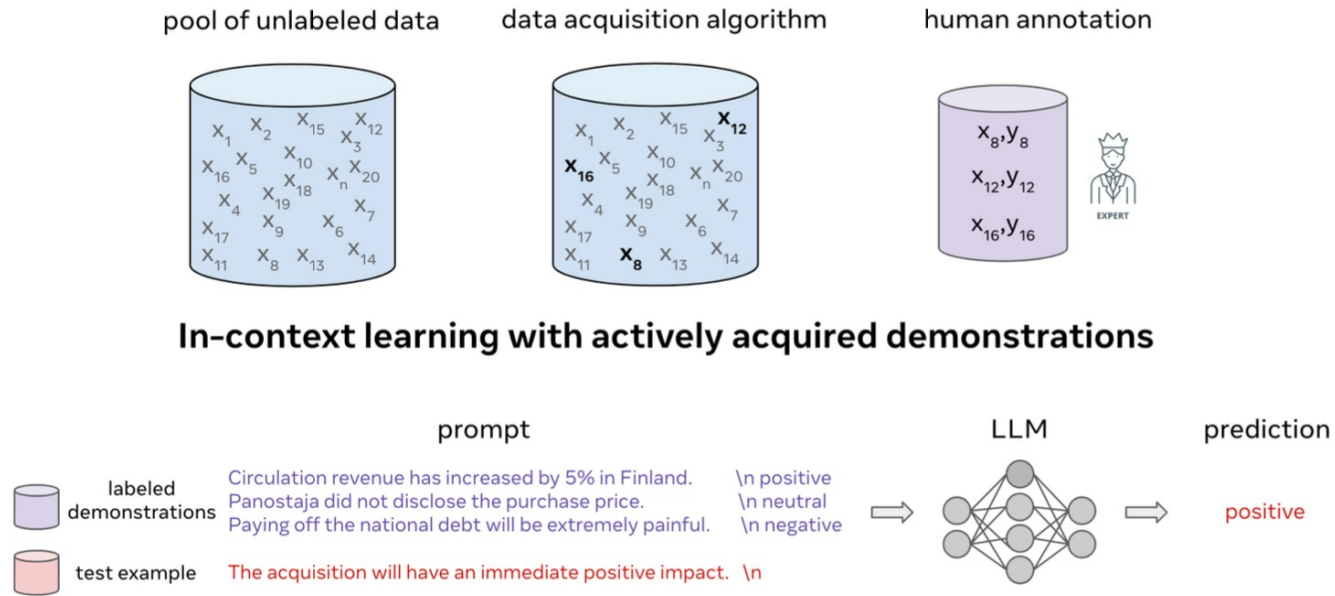


Figure 2: Top: Active data collection (single iteration). Bottom: Prompt construction and model inference.

Active Learning Principles for ICL

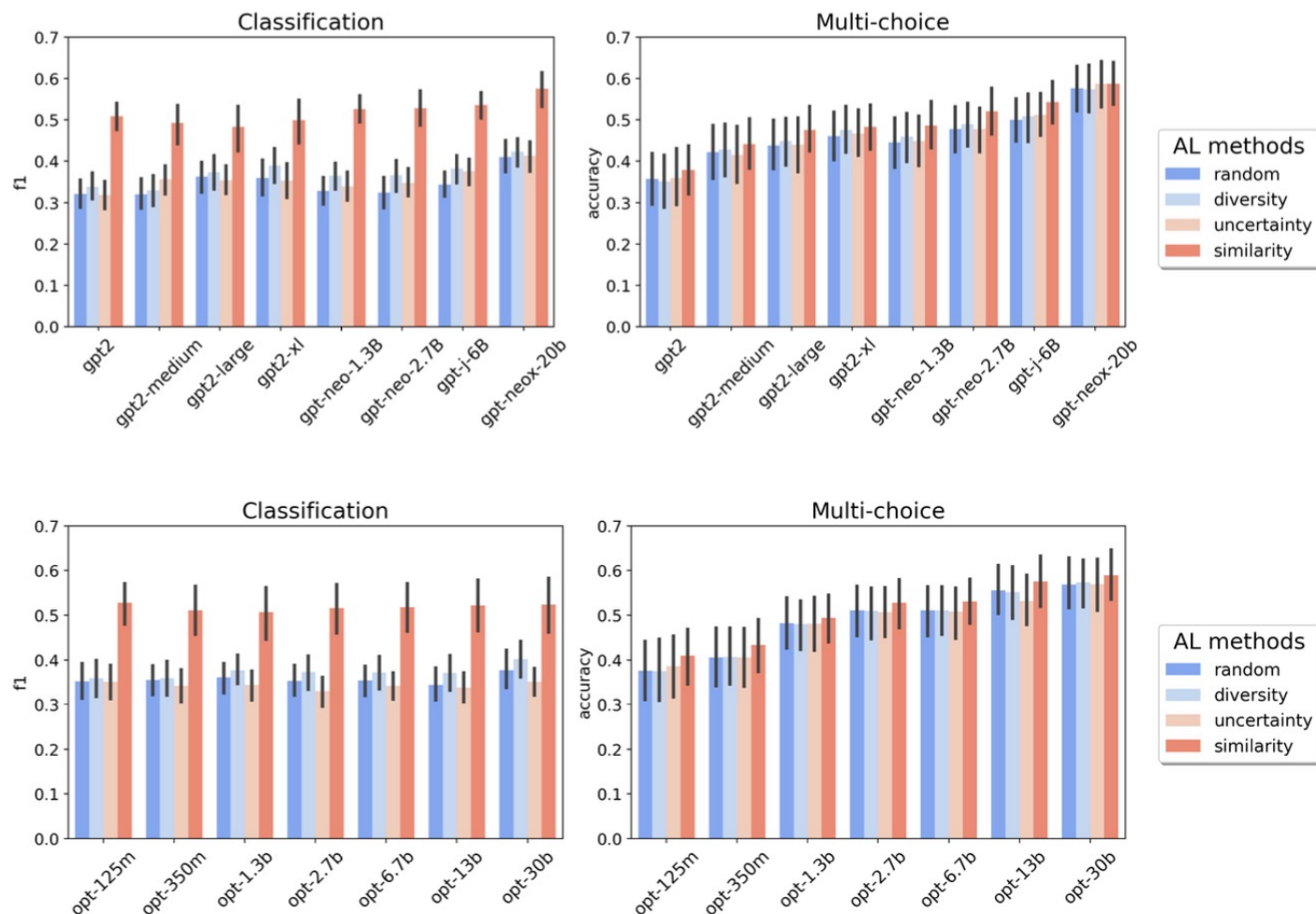


Figure 3: Results for various GPT (top) and OPT (bottom) models and AL methods averaged over 15 classification and 9 multi-choice tasks. *Similarity* is consistently the best performing approach overall, followed by *diversity* and *random*. Interestingly, we observe that *uncertainty* sampling underperforms in this setting of in-context learning.

Active Learning Principles for ICL

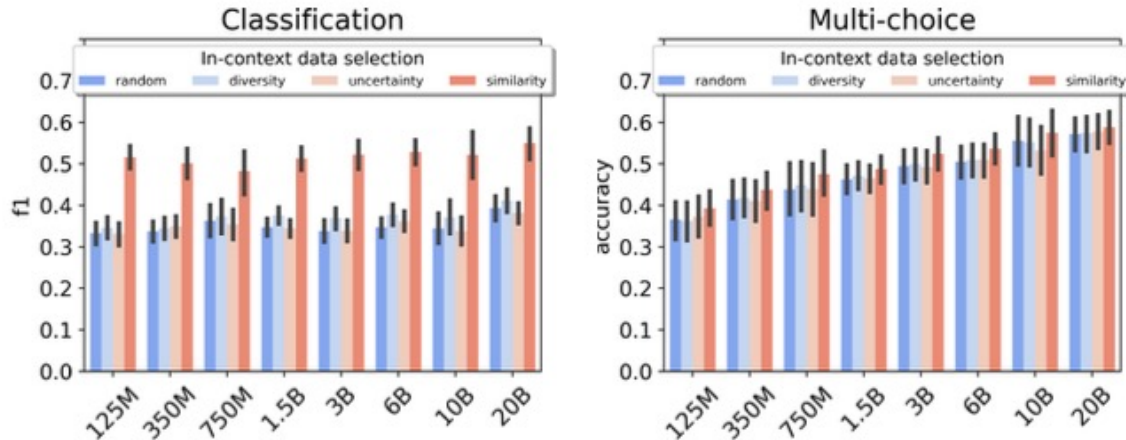


Figure 4: Results per model size.

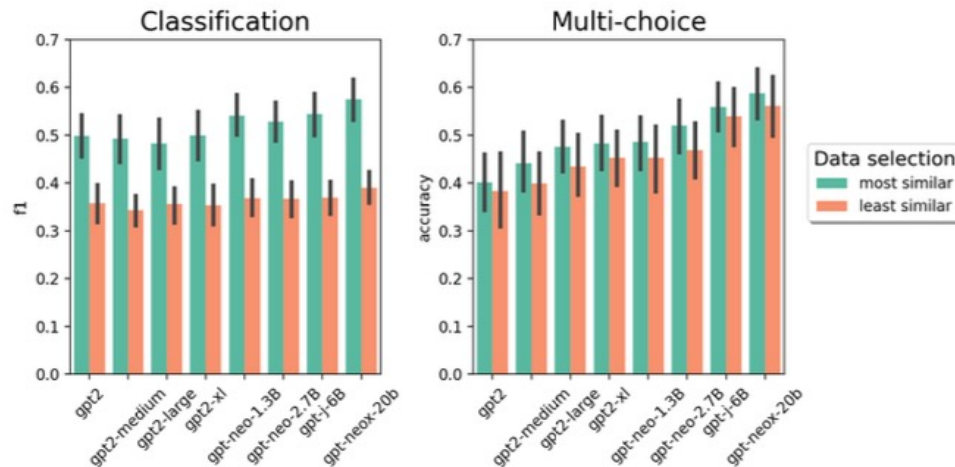


Figure 6: Most vs. least similar in-context examples.

Similarity Finally, the third active learning algorithm we consider is based on KATE a knn-augmented in-context example selection method proposed by Liu et al. (2022). The algorithm retrieves examples from the pool that are semantically-similar to a test query sample. We again use Sentence-BERT (Reimers and Gurevych, 2019) representations of both the pool and the test set for k nearest neighbours. The rationale behind this approach is that the most similar demonstrations to the test example will best help the model answer the query. We have to highlight, however, that by definition each test example will have a different prompt, as the k most similar demonstrations will be different. This is a crucial limitation of this approach compared to the others, as it assumes that we are able to acquire labels for any in-context example selected from the pool.

Active Prompting with Chain-of-Thought for Large Language Models

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Active Prompt

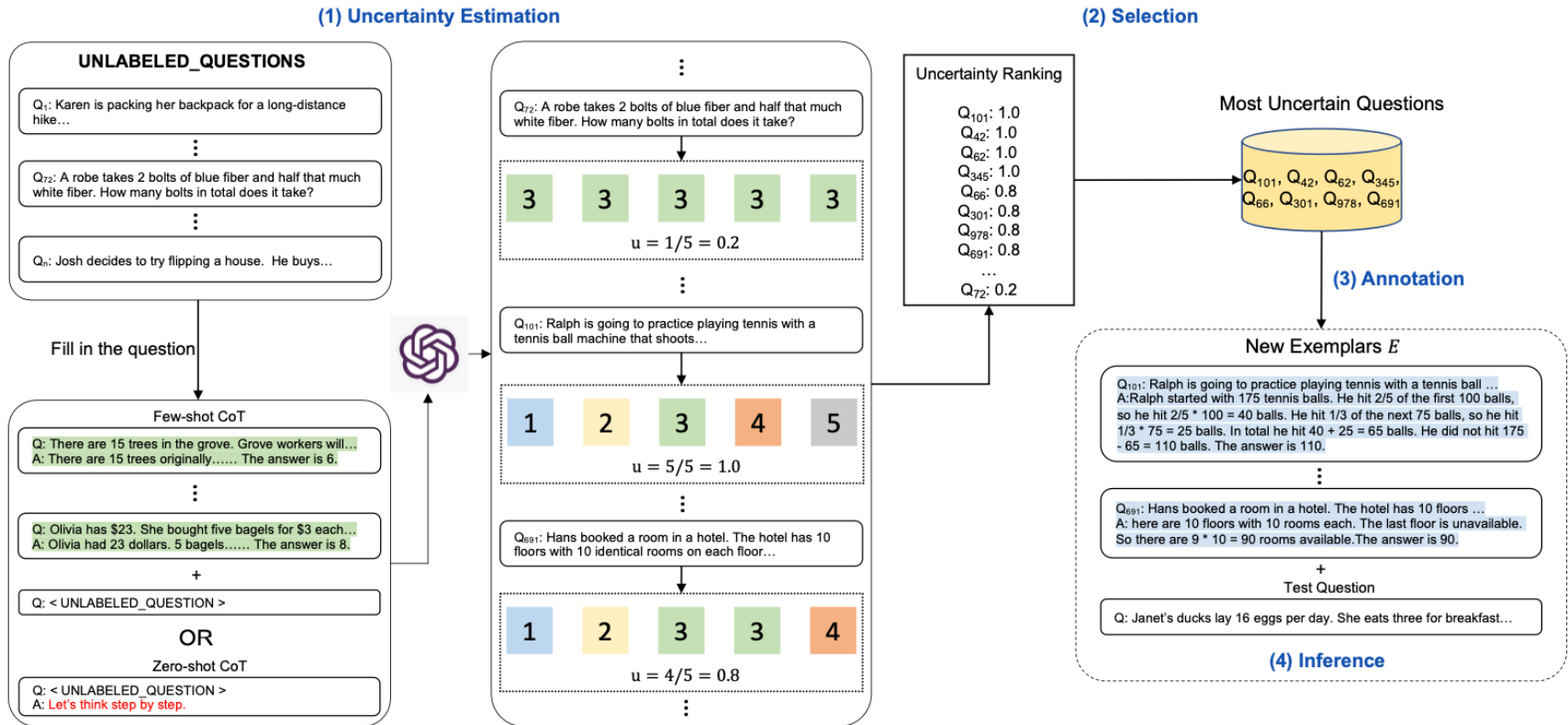


Figure 1: Illustrations of our proposed approach. There are four stages. **(1) Uncertainty Estimation:** with or without a few human-written chain-of-thoughts, we query the large language model k ($k = 5$ in this illustration) times to generate possible answers with intermediate steps for a set of training questions. Then we calculate the uncertainty u based on the k answers via an uncertainty metric (we use disagreement in this illustration). **(2) Selection:** according to the uncertainty, we select the most uncertain questions for annotation. **(3) Annotation:** we involve humans to annotate the selected questions. **(4) Inference:** infer each question with the new annotated exemplars.

Active Prompt

METHOD	GSM8K	ASDiv	SVAMP	AQUA	SINGLEEQ	CSQA	STRATEGY	LETTER (4)	AVG.
Prior Best	55.0 ^a	75.3 ^b	57.4 ^c	37.9 ^d	32.5 ^e	91.2 ^f	73.9 ^g	-	-
<i>UL2-20B</i>									
CoT	4.4	16.9	12.5	-	-	51.4	53.3	0.0	-
SC	7.3	21.5	19.4	26.9	-	55.7	54.9	0.0	-
<i>LaMDA-137B</i>									
CoT	14.3	46.6	37.5	-	-	57.9	65.4	13.5	-
SC	27.7	58.2	53.3	26.8	-	63.1	67.8	8.2	-
<i>PaLM 540B</i>									
CoT	56.9	73.9	79.0	-	-	79.9	77.8	63.0	-
SC	74.4	81.9	86.6	48.3	-	80.7	81.6	70.8	-
<i>text-davinci-002</i>									
Auto-CoT	47.9	-	69.5	36.5	87.0	74.4	65.4	59.7	-
CoT	46.9	71.3	68.9	35.8	77.3	73.5	65.4	56.6	61.5
SC	58.2	76.9	78.2	41.8	87.2	72.9	70.7	57.6	67.9
Random-CoT	63.9	82.3	81.1	44.1	89.4	74.5	73.3	65.5	71.8
Active-Prompt (D)	73.2	83.2	82.7	48.4	90.6	76.6	76.9	67.7	74.9
Active-Prompt (E)	71.1	83.8	81.8	50.3	93.1	78.8	76.9	66.7	75.3
<i>code-davinci-002</i>									
Auto-CoT	62.8	-	-	-	-	-	-	-	-
CoT	63.1	80.4	76.4	45.3	93.1	77.9	73.2	70.4	72.5
SC	78.0	87.8	86.8	52.0	93.7	81.5	79.8	73.4	79.1
Random-CoT	78.6	87.1	88.0	53.1	94.0	82.1	79.4	73.3	79.4
Active-Prompt (D)	82.2	88.4	88.7	55.1	94.5	83.9	80.6	74.1	80.9
Active-Prompt (E)	83.4	89.3	87.5	57.0	95.5	82.6	80.6	76.7	81.6
<i>text-davinci-003</i>									
CoT	61.7	78.2	77.6	46.0	91.5	76.2	72.6	70.2	71.8
Active-Prompt (D)	65.6	79.8	80.5	48.0	93.1	78.9	74.2	71.2	73.9

Active Example Selection for In-Context Learning

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Active Example Selection By RL

- Maximize the expected accuracy on unseen test examples by getting up to k annotations. enumerate, so we treat it as a sequential decision making problem: given the pool of unlabeled examples $\mathbf{S}_{\mathcal{X}} = \{x_i\}$, choose one example x_i , obtain its groundtruth label y_i , append the pair (x_i, y_i) to our prompt, and repeat this process until either the

Action space and state space. The action space of the MDP is the set of unlabeled examples plus the special end-of-prompt action: $\mathcal{A} = \mathbf{S}_{\mathcal{X}} \cup \{\perp\}$. After choosing an action x_i we observe its label y_i , and the state is defined by the prefix of the prompt $s = (x_1, y_1), (x_2, y_2), \dots, (x_i, y_i)$.

Reward. The reward r can be defined based on an arbitrary scoring function f of the language model LM when conditioned on the prompt s , denoted $r = f(\text{LM}_s)$. In practice, we use the accuracy on a labeled validation set as reward. Large labeled set -> Small labeled set (Follow KATE)

Large Language Models Are Latent Variable Models: Explaining and Finding Good Demonstrations for In-Context Learning

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Method

- The author propose an algorithm to **select optimal demonstrations** from a **set of annotated data** with a **small LM**, and then directly generalize the selected demonstrations to **larger LMs**.
- Large labeled set -> Small labeled set (Follow KATE)**

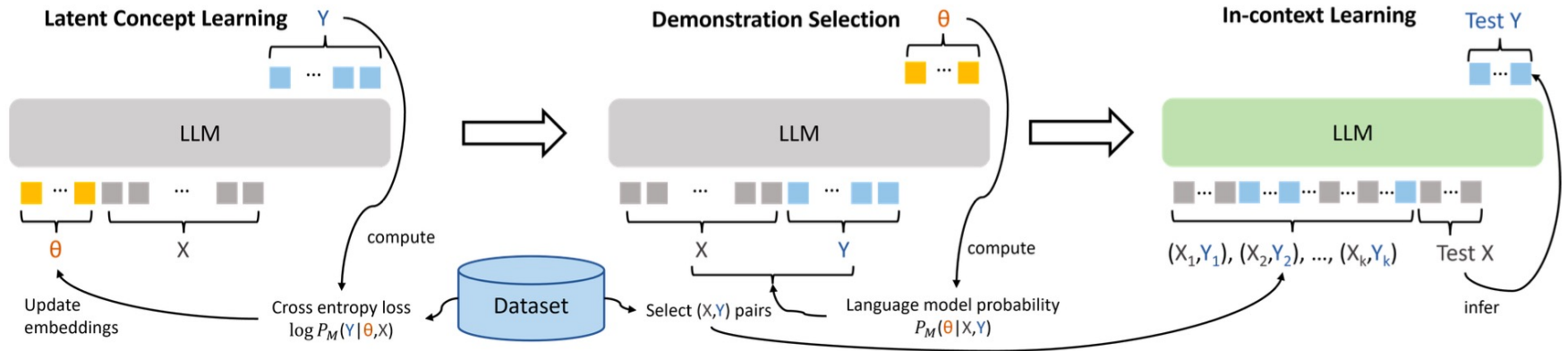


Figure 1: An overview of our proposed two-phased algorithm. Demonstration selection and latent concept learning share the same LLM as demonstration selection needs to reuse the learned concept tokens, while at the in-context learning time, any other generative LLMs can be used. Here we only illustrate the $X \rightarrow Y \leftarrow \theta$ direction. The $Y \rightarrow X \leftarrow \theta$ direction can be illustrated similarly by exchanging X and Y in the above figure.

$$P_M^d(Y|X_1^d, Y_1^d, \dots, X_k^d, Y_k^d, X) = \int_{\Theta} P_M^d(Y|\theta, X) P_M^d(\theta|X_1^d, Y_1^d, \dots, X_k^d, Y_k^d, X) d\theta \quad (1)$$

Method

- Latent Concept Learning (Prompt-tuning)

The fine-tuning objective would then be minimizing $\mathcal{L}(\hat{\theta}^d) = \mathbb{E}_{X,Y}[\ell(X, Y; \hat{\theta}^d)]$, where

$$\ell(X, Y; \hat{\theta}^d) = \begin{cases} -\log P_M^d(Y|\hat{\theta}^d, X) & \text{if } X \rightarrow Y \leftarrow \theta \\ -\log P_M^d(X|\hat{\theta}^d, Y) & \text{if } Y \rightarrow X \leftarrow \theta. \end{cases}$$

The goal is to learn θ^d to encode both task d and format information.

- Demonstration Selection

$$\arg \max_{X_1^d, Y_1^d, \dots, X_k^d, Y_k^d} \mathbb{E}_X[P_M^d(\theta^d|X_1^d, Y_1^d, \dots, X_k^d, Y_k^d, X)]$$

As test examples are sampled independent of the demonstrations, and $P_M(X) = P(X)$ according to Assumption 2.1, we have

$$\mathbb{E}_X[P_M^d(\theta^d|X_1^d, Y_1^d, \dots, X_k^d, Y_k^d, X)] = P_M^d(\theta^d|X_1^d, Y_1^d, \dots, X_k^d, Y_k^d)$$

If we assume each demonstration is also sampled independently, we have:

$$P_M^d(\theta^d|X_1^d, Y_1^d, \dots, X_k^d, Y_k^d) = \frac{\prod_{i=1}^k P_M^d(\theta^d|X_i^d, Y_i^d)}{P_M^d(\theta^d)^{k-1}}$$

Method

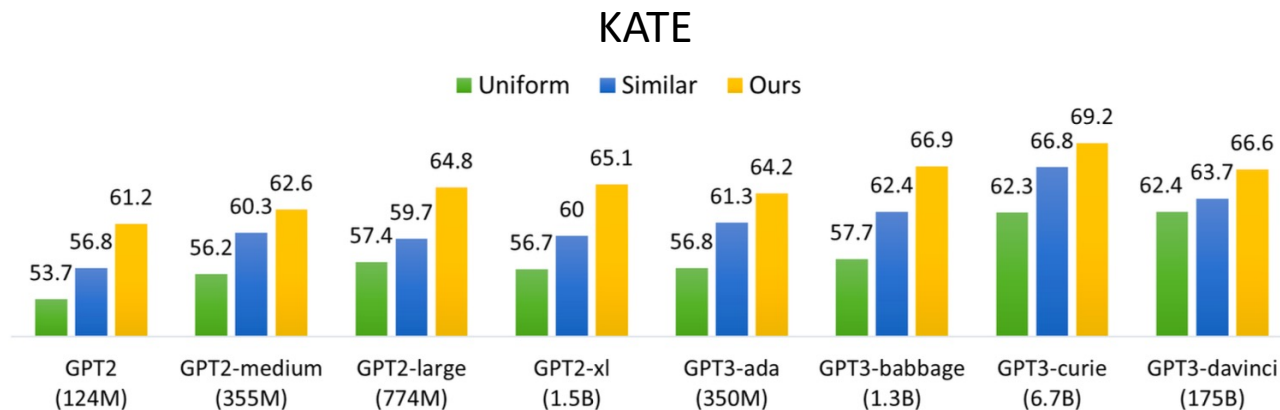


Figure 2: Accuracy of 4-shot in-context learning using demonstrations selected by our method and other baselines, averaged over eight datasets. Our demonstrations are selected using GPT2-large, and the same set of demonstrations is then applied to all other LLMs.

WHICH EXAMPLES TO ANNOTATE FOR IN-CONTEXT LEARNING? TOWARDS EFFECTIVE AND EFFICIENT SELECTION

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ICLR'2024, under review, citation 5

Max Cover

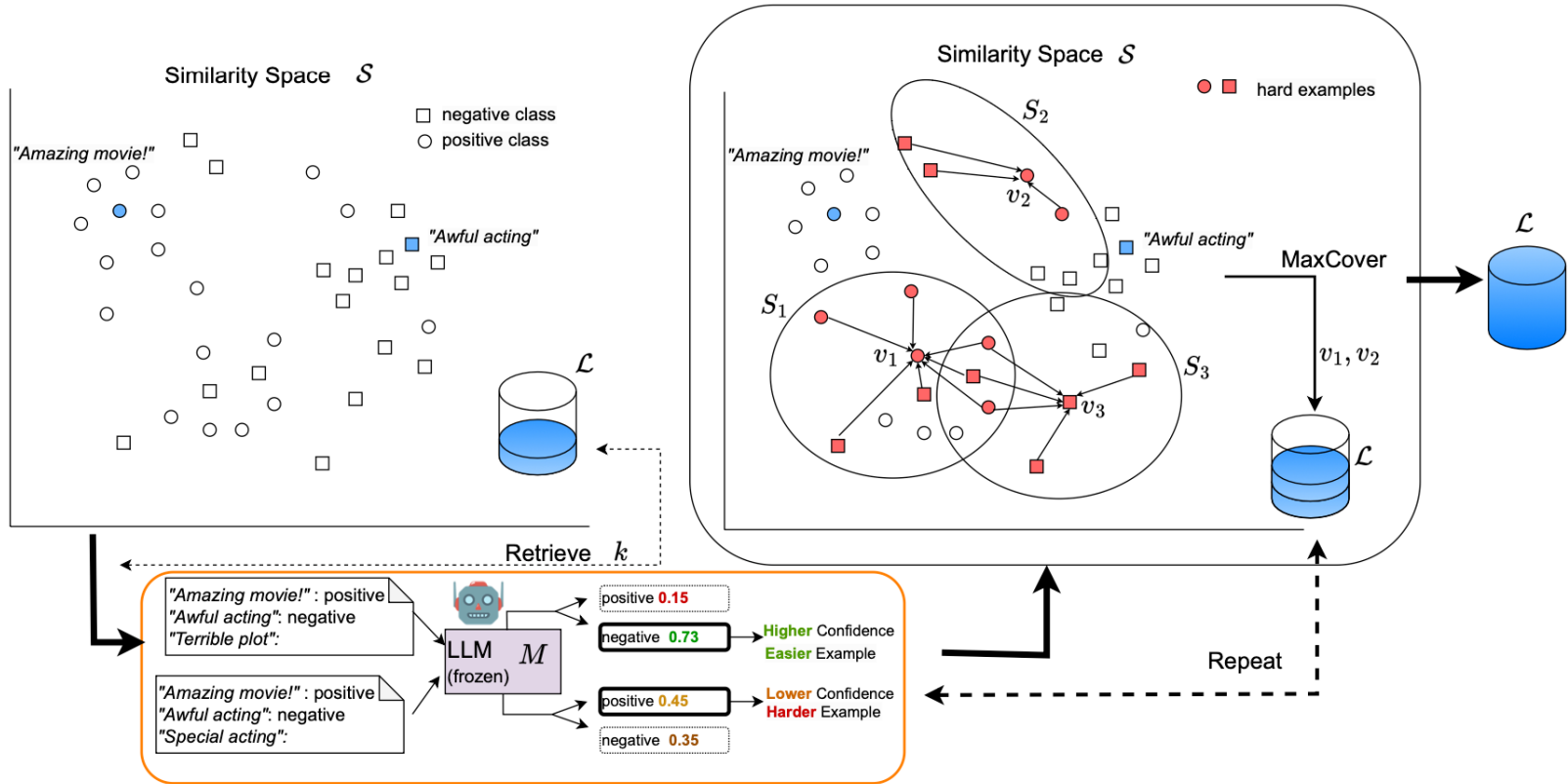


Figure 3: ADAICL algorithm. ADAICL uses k -shot ICL to determine which examples the model M is uncertain for (hard examples). Then, it performs diversity-based uncertainty sampling over $\mathcal{S}$ by optimizing the MAXCOVER problem in Equation 3 via Algorithm 1 to identify the examples that help the model learn new information. The process is repeated until the budget B is exhausted, and when done, it returns the annotated set $\mathcal{L}$.

Max Cover

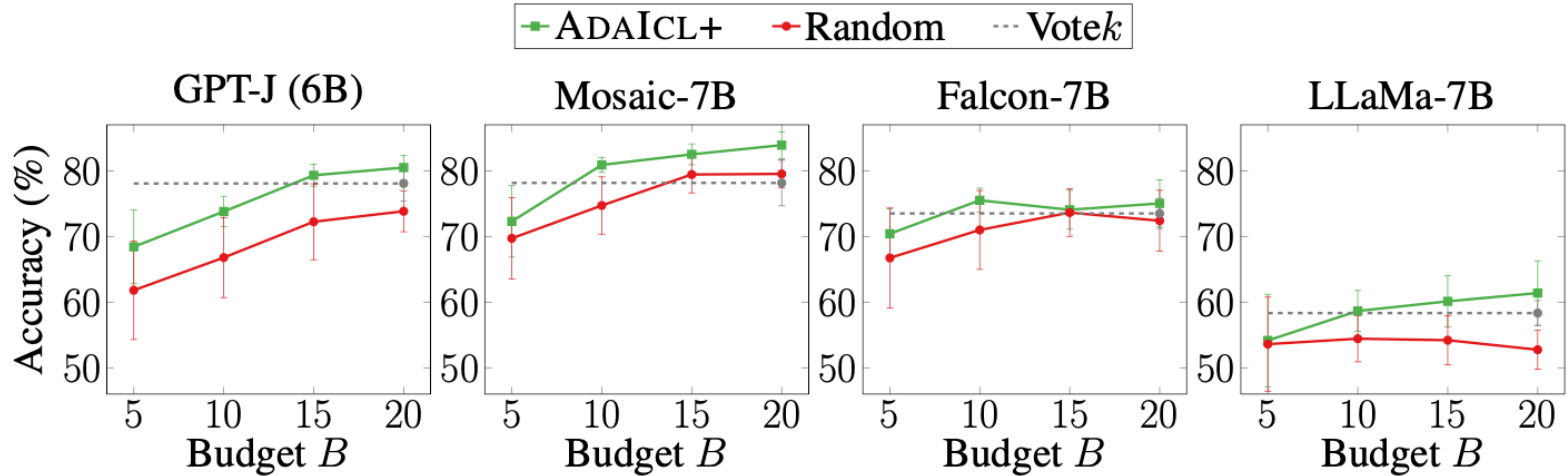
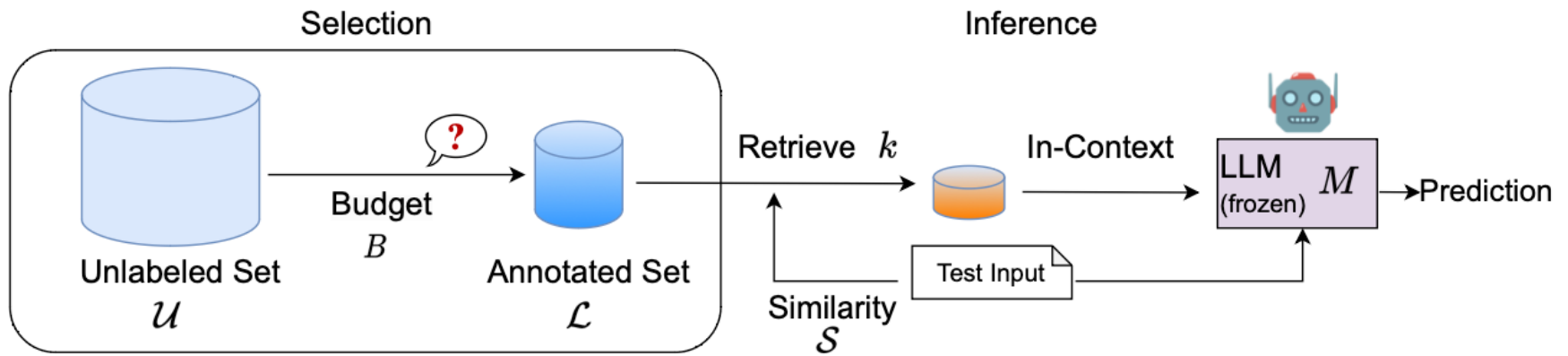


Figure 6: Average results over AGNews, TREC, SST2, and Amazon datasets for four LLMs with similar size.

Table 2: Performance comparison across different retrieval and semantic similarity configurations.

Retriever, $\mathcal{S} \rightarrow$	SBERT-all-mpnet-base-v2			RoBERTa-nli-large-mean-tokens			BERT-nli-large-cls-pool			Avg.
	TREC	SST2	Amazon	TREC	SST2	Amazon	TREC	SST2	Amazon	
Pseudo-labeling	48.56 $\pm$ 6.33	69.13 $\pm$ 3.87	70.96 $\pm$ 3.35	33.98 $\pm$ 3.68	74.08 $\pm$ 4.40	81.11 $\pm$ 4.14	41.27 $\pm$ 4.24	77.47 $\pm$ 1.60	81.63 $\pm$ 2.49	64.24
Random	54.68 $\pm$ 1.68	68.48 $\pm$ 1.87	73.95 $\pm$ 2.03	37.23 $\pm$ 2.30	74.21 $\pm$ 3.50	84.46 $\pm$ 3.21	34.75 $\pm$ 2.41	72.65 $\pm$ 5.82	80.20 $\pm$ 3.34	64.51
Vote k	54.81 $\pm$ 0.49	73.69 $\pm$ 9.05	75.13 $\pm$ 0.98	37.77 $\pm$ 4.65	76.16 $\pm$ 2.23	84.11 $\pm$ 1.28	42.43 $\pm$ 3.34	80.85 $\pm$ 2.09	83.59 $\pm$ 1.77	67.61
ADAICL-base	48.24 $\pm$ 0.98	77.86 $\pm$ 1.02	75.77 $\pm$ 3.63	38.12 $\pm$ 5.74	78.12 $\pm$ 5.30	85.93 $\pm$ 2.30	38.15 $\pm$ 3.10	78.64 $\pm$ 2.78	85.80 $\pm$ 1.75	67.40
ADAICL	55.33$\pm$2.57	79.68$\pm$2.47	77.73$\pm$2.23	39.06$\pm$3.37	81.11$\pm$1.50	85.15$\pm$0.55	44.06$\pm$2.49	80.85$\pm$2.83	84.65$\pm$3.52	69.74

Discussion



Thanks
